

Great Pond Preserve Stewardship Committee Minutes of the Meeting of April 11, 2023

Present: Whit Osgood, Chairman; David Gumbart (Nature Conservancy); Frank Kaputa (Kongscut Land Trust); Anna Gault Galjan (Conservation Commission); Suzanne Simone (Environmental Planner); Greg Foran (Park Superintendent); and Corey Turner (Recreation Commission)

Meeting in Meeting Room A, Town Hall, was called to order at 8:00 am.

- 1. Chairman's Report:** Trails are in generally good condition. Town has cleared the tree overhanging the stream crossing and other trees across the path. Boy Scout project last year overseen by Parks and Recreation has constructed a new information kiosk. Invasive burning bush (Euonymus) is something of an issue in certain locations as are Barberry and Bittersweet.
- 2. New Business**
 - a. Typical workday or preserve walk to be addressed with Sunday April 16 walk of the preserve coordinated with Land Heritage Coalition.
 - b. Parks and Rec discussing a possible Scout project for Potter Pond trail section. Project not yet defined.
- 3. Financial Update:** Dave Gumbart reported the Endowment was up from \$336,000 to \$343,311. Available cash was reported as \$137,436; last year available cash was \$123,000. Dave noted that available cash is kept relatively high in case desirable properties become available. Whit mentioned obtaining development rights to property to the north of the preserve along Grindle Brook.
- 4. Approval of Minutes – April 13, 2022** Approved.
- 5. Other Business**
 - a. Discussed possible acquisition of 5-acre Chamberlain Lane parcel that abuts recent town acquisition to which the Great Meadows Stewardship Committee contributed. Parcel includes part of wetlands that are the headwaters for Grindle Brook that feed Great Pond. Committee voted to authorize up to \$25,000 to contribute to an acquisition of the parcel by the town.
 - b. Committee agreed to reimburse town for additional tree trimming work as necessary.

Meeting adjourned at 8:20 am.

Submitted by Whit Osgood